**Pouwei Chen**

3D Modeler

Objectives

Applying entry level position of 3d modeling job and getting better while working with a team.

Technical skills

● Maya ● Zbrush

● Render man ● Adobe Photoshop

● Substance Painter ● Nuke

Education

● LaSalle College (Diploma in 3D Modeling for Animation & Games)

Experience

● Student production team called Dungeon Delvers (character modeler)

● Modeled and textured low poly characters and props for assignments

Cell Phone: 1-2368651586 or 886-935334302

Email: aa4687985@gmail.com