

# Tristan Lacuesta

## 3D Modeler

### Contact

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<https://tristanlacuesta.wixsite.com/demo>

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## Summary

Recent 3D modeling graduate, studying the pipeline for film and games. Experienced in completing tasks under deadlines during time at school. Applying to gain more experience and to build stronger communication skills. Passionate towards making quality creature models.

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## Proficient in

- |                     |                 |
|---------------------|-----------------|
| • Maya              | • Photoshop     |
| • ZBrush            | • Nuke          |
| • Mari              | • After Effects |
| • Substance Painter | • Arnold        |
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## Projects

### Crab - Rendered in Maya with Arnold, Compositing in Nuke/After Effects

- Model and texture based on photo reference taken of blue crabs

### Turtle Rhino - Rendered in Maya with Arnold, Compositing in Nuke/After Effects

- Model and texture based off creature design  
By Ricardo Robles

## Education

### LaSalle College Vancouver

### Diploma - 3D Modeling for Animation and Games

May 2016 - December 2019

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## Work Experience

### Depositing/ Packing Line Worker

April 2020 - Present

#### Zinetti Foods

- Prepare ingredients for food production orders and manage packaging
- Show flexibility and adaptability in the schedule, working in whatever positions they need filled
- Act as a good team player with co-workers as we strive to meet our quota each day

### Entry Production Line Worker

December 2019 - March 2020

#### BC GreenHouse Builders

- Kept to companies standards when cutting and packaging material
- Demonstrated responsibility in maintaining a clean and orderly workstation

### General Clerk/Produce

June 2016 - October 2016

#### Save on Foods

- Maintained and restocked inventory
  - Assisted and greeted customers
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## Attributes

- *High attention to detail*
- *Passionate about the field*