# Fridalyn Anne Chicano

# 3D Modeler

# **SUMMARY**

A detail-oriented artist with a lifelong passion for illustration and video games. Pursuing a newfound interest in 3D Modeling, with a focus dedicated to a love for stylized characters. Adaptable and able to work both independently or in a team-based environment.

#### **EDUCATION**

#### **LaSalle College Vancouver** — Diploma in 3D Modeling for Animation and Games

Vancouver, BC

Expected JUNE 2021

• Art Institute of Vancouver General Scholarship Recipient

#### St. Joseph Catholic High School — High School Diploma

Edmonton, AB JUNE 2016 Jean Forest All-Girls Leadership Academy

• Alexander Rutherford Scholarship Recipient

# **EXPERIENCE**

### CONTACTS

Edmonton, AB +1 (780) 916-4811 fridalynanne@gmail.com

#### **SKILLS**

**Programs:** 

- Autodesk Maya
- ZBrush
- RenderMan
- Substance Painter
- Adobe Photoshop

# LANGUAGES

- Tagalog (Native)
- English (Fluent)