



HUSAIN CHAPPALWALA

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PROFESSIONAL SUMMARY

Talented 3D Modeler with strong background in Environment and Hard Surface Modeling. Meets project specifications and timeliness by approaching every work from a combined artistic and analytical mindset. Successful at planning, executing, and editing designs with strong attention to detail.

SKILLS

- Maya
- Z Brush
- Substance Painter
- Marmoset Tool bag 3
- Unity
- Unreal Engine
- Renderman
- Nuke
- Adobe Collection

EXPERIENCE

- Founder/ Managing Director January 2020 - Current
Hula Visual Studios | Surrey, BC, Canada
- 3D Modeling Tutor February 2020 - September 2020
Lasalle College of Vancouver | Vancouver, BC, Canada
- Junior Sales Manager November 2018 - Current
CB2 | Vancouver, BC, Canada

EDUCATION

- 3D Modeling for Animation and Games September 2020
Lasalle College of Vancouver, Vancouver, BC, Canada
- International Program of Animation and VFX April 2018
Arena Animations, Mumbai, Maharashtra, India
- Bachelors of Commerce April 2018
University of Mumbai, Mumbai, Maharashtra, India

PORTFOLIO

- 3D Modeling Demo-Reel 2020: <https://vimeo.com/454644387>
- Company Website: <https://www.hulavisualstudios.com/>
- Lasalle College Portfolio: <https://www.lcieducation.com/en/portfolios/students/61286#fndtn-projects>
- LinkedIn: <https://www.linkedin.com/in/husainchappalwala/>