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| Hong Mu  3D Modeler | |
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| CONTACT +1 (778) - 239 - 4156  Email icon hongmu00@gmail.com  Icon  Description automatically generated [LinkedIn](http://www.linkedin.com/in/hong-mu)  Globe icon [Portfolio](https://muthuonghong2000.wixsite.com/hongmuportfolio) | | | PROFILE I am a graduate from LaSalle College Vancouver. I’ve always interested in animation and games since I was younger, I dedicated myself into enhancing my artistic skills and acquiring knowledge nonstop so I can be a part of the production process one day. I’m quite an introvert but I’m a hardworking and self-motivated person who can adapt to new environment; willingly receive any feedback with positive attitude to improve myself every day. | | |
| software Skills MAYA  SUBSTANCE PAINTER  PHOTOSHOP  ZBRUSH  PYTHON  NUKE | | | EducationLaSalle College Vancouver Diploma in 3D Modeling for Animation and Games (2019 – 2021)  - Worked in group with other students on a game design project  - Learned to build 3D models, unwrap UV and creating textures  - Gained basic knowledge of animation, rigging and sculpting  - Able to create light group and render with AOV Volunteer ExperienceLaSalle College Vancouver Eat On The Street (November 2019)  - Prepared food packaging to be distributed in Downtown  Little Black Dress Gala (November 2019)  - Registered and guided guest to Little Black Dress Gala  LaSalle College Vancouver Open House (November 2019)  - Assisted tour guide and handled equipment at LaSalle College’s Open House | | |
| Additional Skills   CREATIVITY  CONCENTRATION  COMMUNICATION  ORGANIZATION Languages ENGLISH  VIETNAMESE | | |

