

# Annette Olsen

Animator/ Illustrator / Labourer

(780) 232 - 4553  
annetteolsen@gmail.com

## OBJECTIVE

To work as a 2D or 3D animator in the game, tv or film industry

## SUMMARY

I am good at working as a leader or as a team member. I'm also good at working under pressure and can meet deadlines in a timely manner. I can take criticism to improve my work and to grow as an artist. Always open to learning new skills!

## EXPERIENCE

### **Production Team Short Film, Vancouver, BC — Completed Project**

2020

- Drew Storyboards and contributed to an animatic
- Animated 5 separate shots aside from a Dance Animation
- Put together scenes in Premiere pro, Worked with audio

### **Freelance Artist, Edmonton, AB — Self employed**

2016 - present day

- Published Artist - Titanic: Fab Five Zine
- Commission Work for Clients Online

### **Technicare imaging Ltd, Edmonton, AB — General Labourer**

2016 - 2019

- Building boxes
- Creating Labels
- Perform final quality check on products
- Prepare packages for shipment

## EDUCATION

### **LaSalle College of Vancouver, BC — Diploma**

2018 - 2020

## INDUSTRY SKILLS

- Adobe Photoshop CC
- Adobe Premiere Pro
- Adobe After Effects
- Autodesk Maya
- Motion Builder
- Toon Boom Harmony
- Procreate
- Paint Tool Sai
- Microsoft Office

## SOFT SKILLS

- Willingness To learn
- Self motivated
- Strong Work ethic
- Great Communication
- Adaptability
- Typing Skills
- Teamwork

## LANGUAGES

Fluent in English and Spanish,  
with working knowledge of  
french.

