

Pina Buonamici
Visual Production II
502-AP3-AS gr.02019

Stop Motion Animation

Presented to Véronique Ducharme

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As usual, I created a Pinterest board for my stop motion animation ideas. It was quite difficult for me to find a concept I wanted to further develop because the artists I was interested in didn't correlate with my ideas. However, I wanted to create a more elaborate animation that focused on the set and scene rather than just the characters. Therefore, I looked for directors of cartoon films and animated productions. Nick Park was the artist that caught my eye the most. Although he had many characters in his films, his set and props were as important as them. Therefore, I decided to use the technique of characters and props working within the same space. I constructed a miniature house, using the furniture as my characters and the individual rooms as my sets. Unlike my other project, I produced my original idea and I put immense effort into illustrating my ideas. I was also influenced by animations created by IKEA and other furniture companies.

I've produced stop motion animations in the past however, they weren't this complex. The camera and the production of the set and props were mediums I've become familiarized with. Although, editing the animation on Photoshop was a new process that I didn't quite enjoy. I took too many pictures therefore, the software kept crashing. My experience with this part of the software could be improved. Furthermore, due to the presentation on the portfolio platform on the LaSalle College website for the previous project, I've become familiar with the concept and it was much simpler. Nonetheless, I enjoyed producing my own stop motion animation and it could be something I redo in the future.

Nick Park, born on December 6, 1958, in Lancashire, England, is a British director and animator. He's mostly known for his *Wallace and Gromit* films. Park had an interest in stop motion animation at the young age of thirteen. In 1985, he created a series of frames of an inventor and his dog which later led to the creation of *Wallace and Gromit*.



At the age of fifteen, Park entered one of his animations, *Archie's Concrete Nightmare*, to BBC's Young Animator's Film Competition. He further pursued his passion in his education. He studied at the National Film and Television School where he created a short film, *A Grand Day Out*, starring his well-known characters, *Wallace and Gromit*: "A *Grand Day Out* tells the tale of a middle-aged man named Wallace, who builds a homemade rocket and takes his quietly frustrated but faithful dog Gromit into space to procure some moon cheese."

In 1985, he was hired by Aardman Animations Ltd. During his time at this studio, he created several pieces that won him major academy awards such as *The Wrong Trousers* created in 1993 and *A Close Shave* created in 1995. In 2001, he collaborated with director Lord and DreamWorks Studios to create *Chicken Run*.

Due to Park's characters *Wallace and Gromit*, he gained plenty of publicity therefore, aside from using these characters to create short films, he added the *Thrill-O-Matic*, a *Wallace and Gromit* ride located in the Blackpool Pleasure Beach Theme Park.



PARK, Nick.
December 6, 1958 – Present
Chicken Run (2000)
Aardman Animations – DreamWorks Studios
[<http://www.aardman.com/work/chicken-run-02/>]



PARK, Nick
December 6, 1958 – Present
Shaun the Sheep (2007)
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[<http://www.shaunthesheep.com/>]



PARK, Nick
December 6, 1958 – Present
Wallace & Gromit: A Grand Day Out (1990)
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[<http://www.wallaceandgromit.com/films/a-grand-day-out>]



PARK, Nick
December 6, 1958 – Present
Wallace & Gromit: The Curse of the Were-Rabbit (2005)
Aardman Animations – DreamWorks Studios
[https://www.youtube.com/watch?v=566_PBg6jkE]



PARK, Nick
December 6, 1958 – Present
Walter Goes Fishing (1971)
Nick Park
[<https://www.youtube.com/watch?v=OKcr9zF4j9M>]

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<<http://www.wallaceandgromit.com/>>

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